1   CLAIM LISTING

2   1.   Canceled

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4   2.   (Previously Presented) The gaming system of claim 16 wherein the automatic daub

5   control is for automatically daubing multiple bingo card representations in response to the

6   automatic daub input.

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8   3.   (Previously Presented) The gaming system of claim 16 wherein the user interface enables

9   the player using the player station to manually daub at least one bingo card representation

10   as an alternative to automatic daubing.

11

12   4-6   Canceled

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14   7.   (Previously Presented) The gaming system of claim 18 wherein the automatic daub

15   control is for automatically daubing additional bingo card representations in response to

16   the automatic daub input.

17

18   8.   (Previously Presented) The gaming system of claim 18 wherein each respective user

19   interface enables the player using the respective player station to manually daub an

20   additional bingo card representation received at the respective player station as an

21   alternative to automatic daubing.

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1   9.   (Previously Presented) The gaming system of claim 18 wherein the user interface

2   included with at least one respective player station includes a touch screen display.

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4   10.   Canceled

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6   11.   Canceled

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8   12.   (Previously Presented) The method of claim 19 further including the step of automatically

9   daubing a number of respective bingo card representations in response to the automatic

10   daub input.

11

12   13.   (Previously Presented) The method of claim 19 further including the step of enabling the

13   player to manually daub the bingo card representation using a user interface available to

14   the player.

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16   14.   (Previously Presented) The method of claim 13 wherein the user interface includes a

17   touch screen display.

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19   15.   (Previously Presented) The method of claim 19 wherein the automatic daub input is

20   entered by the player through a user interface at a player station through which the player

21   participates in the bingo-type game.

22

1   16.   (Currently Amended) A gaming system for conducting bingo-type games, the gaming

2   system including:

3   (a)   a player station;

4   (b)   a user interface included with the player station, the user interface for (i) enabling

5   a player using the player station to enter a game play request for a play in a bingo-

6   type game to initiate a game play request communication from the player station,

7   and for (ii) enabling the player to enter an automatic daub input for the play in the

8   bingo-type game as a separate input after entry of the game play request;

9   (c)   a data storage device for storing a matched card set, the matched card set

10   including a number of game play records, each game play record including a

11   respective bingo card representation <u>and a result indicator indicating a result of a</u>

12   <u>match between the</u> ~~and each~~ respective bingo card representation ~~being matched~~

13   ~~to~~ <u>and</u> a set of game designations;

14   (d)   a back office system connected for communication with the player station and also

15   connected for communication with the data storage device, the back office system

16   for assigning a respective game play record from the matched card set to the

17   player station in response to receiving the game play request communication; and

18   (e)   an automatic daub control for applying the set of game designations in response to

19   the automatic daub input to automatically daub the respective bingo card

20   representation associated with the respective game play record assigned to the

21   player station.

22

1   17.   (Previously Presented) The gaming system of claim 16 wherein the user interface

2   includes a touch screen display.

3

4   18.   (Currently Amended) A gaming system for conducting bingo-type games, the gaming

5   system including:

6   (a)   a number of player stations;

7   (b)   a user interface associated with each player station, each respective user interface

8   for (i) enabling a player using a respective player station to enter a game play

9   request for a play in a bingo-type game to initiate a game play request

10   communication from the respective player station, and for (ii) enabling the player

11   to enter an automatic daub input for the play in the bingo-type game as a separate

12   input after entry of the game play request;

13   (c)   a data storage device for storing a matched card set, the matched card set

14   including a number of game play records, each game play record including a

15   respective bingo card representation and <u>a result indicator indicating a result of a</u>

16   <u>match between the</u> ~~each~~ respective bingo card representation ~~being matched to~~

17   <u>and</u> a set of game designations;

18   (d)   a back office system connected for communication with each respective player

19   station and for communication with the data storage device, the back office

20   system for assigning a respective game play record from the matched card set to

21   ~~the~~ <u>a</u> respective player station in response to receiving the game play request

22   communication from the respective player station; and

1   (e)   a respective automatic daub control included with each respective player station,

2   the respective automatic daub control being activated in response to the automatic

3   daub input in order to automatically daub the respective bingo card representation

4   associated with the game play record assigned to the respective player station.

5

6   19.   (Currently Amended) A method for conducting a bingo-type game, the method including

7   the steps of:

8   (a)   storing a matched card set at a data storage device, the matched card set including

9   a number of game play records, each game play record including a respective

10   bingo card representation and <u>a result indicator indicating a result of a match</u>

11   <u>between the</u> ~~each~~ respective bingo card representation ~~being matched to~~ <u>and</u> a set

12   of game designations;

13   (b)   receiving a game play request from a player in the bingo-type game;

14   (c)   assigning a respective game play record to the player in response to receiving the

15   game play request;

16   (d)   receiving an automatic daub input from the player in the bingo-type game, the

17   automatic daub input being a separate input after entry of the game play request;

18   and

19   (e)   in response to the automatic daub input, ~~using~~ <u>applying</u> the set of game

20   designations to automatically daub the respective bingo card representation

21   associated with the respective game play record assigned to the player.